

## CV/ RESUME

# Lilith Pilgaard Knudsen

Contact: [Luluthir@Gmail.com](mailto:Luluthir@Gmail.com)

Website: <http://luluthir.com/>

## Work Experience

2017-2018

Concept Artist & Illustrator at Artwoork Studio, <http://www.artwoork.com/>

2016-2015

Internship at Artwoork Studio, <http://www.artwoork.com/>

Bachelor Film “Dark, Dark Woods”

**Co-Art Director/Technical Art Director/Production Manager**

The Animation Workshop, DK

Client work for Mianite unreleased MMO / Webpage layout & background Image Art

Client/Contest work for Vinesauce Joel / Album cover for Skeleton Metal II

Client work for <http://www.csgo-raffle.com/> / Clicker Game Character Artwork

Client work for Danish company; <http://www.brydtavsheden.dk/>

**Art Director & Generalist**

2008-2007

Internship at The Animation Workshop / Character Animation

Denmark, Viborg

Internship at Balling Animal Shelter

Denmark

## Education:

2017-2013

Bachelor in Computer Graphic Arts

The Animation Workshop, DK

2013-2010

Visuel HF

Viborg Gymnasium & Hf, DK

2010-2009

Classical Drawing Summer Course

The Drawing Academy, DK

2008-2006

Elementary School

Breum, DK

2006-1998

Elementary School

Fur, DK